

FY10 Budget Calendar

<i>Date</i>	<i>Event</i>
March 2	Budget Instruction Manuals and worksheets to departments & outside agencies
April 3	Deadline for departments & outside agencies to return budget requests
April	County Judge & Auditor budget reviews with departments (Schedule of dates & times will be sent separately)
May 4	Receive 1 st round of revenue estimates from Auditor
June 1	Preliminary revenue and expenditure budget to Commissioners
June 15	Budget workshop with Commissioners Court
June 29	Budget workshop with Commissioners Court
July 1	Receive 2 nd round of revenue estimates from Auditor
July 27	Budget workshop with Commissioners Court
July 31	County Judge files FY10 Proposed Budget with County Clerk
August 1	Publish Notice of Public Hearing on Tax Increase - Appendix 10
August 3	Receive 3 rd round of revenue estimates from Auditor
August 3	Commissioners Court to discuss tax rate; if proposed tax rate will exceed the lower of the rollback rate or the ETR, take record vote and schedule public hearing.
August 6	Publish notice of the August 18, 2009 public hearing on the FY10 Proposed Budget
August 6	Publish notice of any proposed salary increases for elected officials (LGC 152.013)
August 10	Public Hearing on FY10 Proposed Tax Rate - 9:00 a.m. (if required)
August 17	Publish notice of August 31, 2009 public hearing on FY10 Proposed Budget. (LGC 111.0075(b))
August 17	Public Hearing on FY10 Proposed Tax Rate - 9:00 a.m. (if required)
August 18	Public Hearing on FY10 Proposed Budget - 5:30 p.m. (LGC 111.007)
August 25	Publish Notice of Tax Revenue Increase - Appendix 11
August 27	Post notice of public hearing on FY10 Proposed Budget
August 27	Post notice of meeting to adopt FY10 budget and tax rate
August 31	Public Hearing - 9:00 a.m. - Commissioners Court
August 31	<ol style="list-style-type: none"> 1) Vote to adopt FY10 Budget 2) Vote to adopt tax rate 3) Vote to ratify property tax increase from raising more revenue from property taxes than in the previous year. (LGC 111.008c)

Dates are subject to revision as needed